

# Package ‘IBMPopSim’

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**Type** Package

**Title** Individual Based Model Population Simulation

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**Description** Simulation of the random evolution of structured population dynamics, called stochastic Individual Based Models (IBMs) (see e.g. Ferrière and Tran (2009) <[doi:10.1051/proc/2009033](https://doi.org/10.1051/proc/2009033)>, Bansaye and Méléard (2015) <[doi:10.1007/978-3-319-21711-6](https://doi.org/10.1007/978-3-319-21711-6)>, Boumezoued (2016)).

The package allows users to simulate the random evolution of a population in which individuals are characterised by their date of birth, a set of attributes, and their potential date of death.

**URL** <https://github.com/DaphneGiorgi/IBMPopSim>,

<https://DaphneGiorgi.github.io/IBMPopSim/>

**BugReports** <https://github.com/DaphneGiorgi/IBMPopSim/issues>

**License** MIT + file LICENSE

**Depends** R (>= 3.5.0)

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|                                |           |
|--------------------------------|-----------|
| age_pyramid                    | 2         |
| age_pyramids                   | 3         |
| death_table                    | 4         |
| EWdata_hmd                     | 4         |
| EW_popIMD_14                   | 5         |
| EW_pop_14                      | 5         |
| EW_pop_out                     | 6         |
| exposure_table                 | 6         |
| get_characteristics            | 7         |
| gompertz                       | 8         |
| linfun                         | 8         |
| max.stepfun                    | 9         |
| merge_pop_withid               | 10        |
| mk_event_individual            | 10        |
| mk_event_inhomogeneous_poisson | 12        |
| mk_event_interaction           | 13        |
| mk_event_poisson               | 15        |
| mk_model                       | 16        |
| piecewise_x                    | 17        |
| piecewise_xy                   | 18        |
| plot_population                | 19        |
| plot_pyramid                   | 20        |
| popsample                      | 21        |
| popsim                         | 22        |
| population_alive               | 23        |
| stepfun                        | 24        |
| summary.event                  | 25        |
| summary.model                  | 25        |
| toy_params                     | 26        |
| weibull                        | 26        |
| <b>Index</b>                   | <b>28</b> |

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|             |  |
|-------------|--|
| age_pyramid | <i>Age pyramid from a population data frame at a given time.</i> |
|-------------|--|

---

**Description**

Reduce a population data frame containing all individuals (with some characteristics) to an age-groups data frame (preserving characteristics). The function computes the number of individuals at time in each age group  $[ages[i], ages[i+1][$ , for  $i$  in  $\{1, \dots, N-1\}$ .

**Usage**

```
age_pyramid(population, time = 0, ages = c(0:110, Inf))
```

**Arguments**

|            |   |
|------------|---|
| population | Population data frame: characteristics in columns and individuals in rows. At least two columns <code>birth</code> (dates of birth) and <code>death</code> (dates of death) are required. |
| time       | The age pyramid is computed at instant <code>time</code> . Must be a numeric greater than or equal to 0.  |
| ages       | <i>(Optional)</i> A numeric vector of distinct positive values composing age groups. Must be in increasing order.   |

**Details**

See also [age\\_pyramids](#).

**Value**

Age pyramid of a population at instant `time`. A data frame with columns `age` and `value`. Optional characteristics are preserved.

**Examples**

```
age_pyramid(EW_pop_14$sample, time = 0)
```

```
age_pyramid(EW_popIMD_14$sample, time = 0, ages = seq(0, 120, by=2))
```

---

age\_pyramids

*Age pyramid from a population data frame at some given times.*

---

**Description**

Vectorial version in time of the function [age\\_pyramid](#). Not compatible with IBMs including swap events.

**Usage**

```
age_pyramids(population, time = 0, ages = c(0:110, Inf))
```

**Arguments**

|            |   |
|------------|---|
| population | Population data frame: characteristics in columns and individuals in rows. At least two columns <code>birth</code> (dates of birth) and <code>death</code> (dates of death) are required. |
| time       | The age pyramid is computed at instants <code>time</code> . Must be a numeric vector of greater than or equal to 0.   |
| ages       | <i>(Optional)</i> A numeric vector of distinct positive values composing age groups. Must be in increasing order.   |

**Details**

For convenience. This is a just a `lapply` call of `age_pyramid` on the vector `time`.

---

|             |                               |
|-------------|-------------------------------|
| death_table | <i>Creates a death table.</i> |
|-------------|-------------------------------|

---

### Description

Creates a death table from a population data frame. For each  $i=1..N-1$  and  $j=1..M$ , the number of individuals with age at last birthday in  $[ages[i], ages[i+1])$  and died in  $[times[j], times[j+1])$  is computed.

### Usage

```
death_table(population, ages, period)
```

### Arguments

|            |  |
|------------|--|
| population | Population data frame containing at least 'birth' and 'death' columns.   |
| ages       | A vector of size N composed of age groups. The function computes the number of death in each age group $[ages[i], ages[i+1])$ , for $i=1..N-1$ . |
| period     | A vector of size M composed of time intervals.   |

### Details

The function computes the number of death in each time interval  $[times[j], times[j+1])$ ,  $j=1..M$ .

### Value

A death table matrix.

### Examples

```
dth_table <- death_table(EW_pop_out, 0:101, 0:31)
```

---

|            |  |
|------------|--|
| EWdata_hmd | <i>England and Wales mortality data (source: Human Mortality Database)</i> |
|------------|--|

---

### Description

Obtained with

```
EWdata_hmd <- hmd.mx(country = "GBRTENW", username = ... , password = ... , label = "England and Wales")
```

### Usage

```
EWdata_hmd
```

**Format**

An object of class demogdata of length 7.

---

|              |   |
|--------------|---|
| EW_popIMD_14 | <i>England and Wales (EW) 2014 population and death rates by Index of Multiple Deprivation (IMD).</i> |
|--------------|---|

---

**Description**

EW population, death rates by age, gender and IMD for year 2014 (Source: Office for National Statistics, reference number 006518).

**Usage**

EW\_popIMD\_14

**Format**

A list containing:

age\_pyramid Data frame containing EW age pyramid for year 2014, by gender, IMD and single year of age (0-115).

Individuals in the age class 90+ are distributed in the single year of age classes as in the EW population.

death\_rates List containing 4 fields:

- male Male death rates data frame, by IMD and single year of age (0-90+).
- female Female death rates dataframe, by IMD and single year of age (0-90+).

sample Population dataframe composed of 100 000 individuals, sampled from age\_pyramid.

---

|           |   |
|-----------|---|
| EW_pop_14 | <i>England and Wales (EW) 2014 population, death and birth rates.</i> |
|-----------|---|

---

**Description**

EW 2014 population and death rates by age and gender (Source: Office for National Statistics, reference number 006518).

Female birth rates by age of the mother (Source: Office for National Statistics birth summary tables).

**Usage**

EW\_pop\_14

**Format**

A list containing:

age\_pyramid Data frame containing EW age pyramid for year 2014, by gender and single year of age (0-115).

rates A list containing three data frames:

birth Birth rates data frame, by age of mother and 5 years age groups.

death\_male Male death rates data frame, by single year of age (0-90+).

death\_female Female death rates dataframe, by single year of age (0-90+).

sample Population dataframe composed of 100 000 individuals, sampled from age\_pyramid.

---

EW\_pop\_out

*Example of "human population" after 100 years of simulation.*

---

**Description**

Example of "human population" data frame after 100 years of simulation, based on a sample of England and Wales 2014 population and demographic rates.

**Usage**

EW\_pop\_out

**Format**

Data frame containing a population structured by age and gender, simulated with an initial population of 100 000 individuals sampled from EW\_pop\_14\$age\_pyramid over 100 years, with birth and death events.

---

exposure\_table

*Creates an exposure table.*

---

**Description**

Returns the Central Exposure-to-Risk for given ages groups and time period. The central Exposure-to-risk is computed as the sum of the time spent by individuals in a given age group over a given period, where age is the age at last birthday.

**Usage**

exposure\_table(population, ages, period)

**Arguments**

|            |  |
|------------|--|
| population | Population data frame containing at least 'birth' and 'death' columns.   |
| ages       | A vector of size N composed of age groups. The function computes the number of death in each age group [ages[i], ages[i+1]), for i=1..N-1. |
| period     | A vector of size M composed of time intervals.   |

**Details**

The function computes the central exposure-to-risk in each time interval [t[j], t[j+1]), j=1..M, and age groups.

**Value**

An exposure matrix

**Examples**

```
ex_table <- exposure_table(EW_pop_out, 0:101, 0:2)
```

---

get\_characteristics    *Returns names and C types of the characteristics.*

---

**Description**

Returns names and C types of the characteristics of the individuals in a population, from a population data frame.

**Usage**

```
get_characteristics(population)
```

**Arguments**

|            |   |
|------------|---|
| population | Population data frame: characteristics in columns and individuals in rows. At least two columns birth (dates of birth) and death (dates of death) are required. |
|------------|---|

**Value**

Named vector composed of characteristics names and C types.

**Examples**

```
get_characteristics(EW_pop_14$sample)
```

---

`gompertz`*Gompertz–Makeham intensity function.*

---

**Description**

The intensity function (or hazard function) for the Gompertz-Makeham law of mortality distribution is defined as

$$h(x) = \alpha e^{\beta x} + \lambda$$

with  $\alpha, \beta, \lambda \in R_+$ .

**Usage**

```
gompertz(alpha, beta, lambda = 0)
```

**Arguments**

|                     |                              |
|---------------------|------------------------------|
| <code>alpha</code>  | Non-negative real parameter. |
| <code>beta</code>   | Non-negative real parameter. |
| <code>lambda</code> | Non-negative real parameter. |

**Details**

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

**Value**

Function which associates  $x$  to  $\alpha \exp(\beta x) + \lambda$ .

**See Also**

[https://en.wikipedia.org/wiki/Gompertz%E2%80%93Makeham\\_law\\_of\\_mortality](https://en.wikipedia.org/wiki/Gompertz%E2%80%93Makeham_law_of_mortality)

---

`linfun`*Linear interpolation function.*

---

**Description**

Return a function performing the linear interpolation.

**Usage**

```
linfun(x, y, yleft = y[1], yright = y[length(y)])
```



**Arguments**

|        |  |
|--------|--|
| x, y   | Numeric vectors giving the coordinates of the points to be interpolated. |
| yleft  | The value to be returned when input x values are less than min(x).       |
| yright | The value to be returned when input x values are greater than max(x).    |

**Details**

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

**Value**

Objet of class `linfun` and function which is an `approxfun` function with `method = 'linear'`.

---

|                          |   |
|--------------------------|---|
| <code>max.stepfun</code> | <i>Returns the maximum of a function of class <code>stepfun</code>.</i> |
|--------------------------|---|

---

**Description**

Returns the maximum of a function of class `stepfun`.

**Usage**

```
## S3 method for class 'stepfun'
max(..., na.rm = FALSE)
```

**Arguments**

|       |   |
|-------|---|
| ...   | argument of class <code>stepfun</code>                        |
| na.rm | a logical indicating whether missing values should be removed |

**Value**

The maximum of the step function.

---

|                  |  |
|------------------|--|
| merge_pop_withid | <i>A function returning a merged dataframe from a list of population dataframes with id.</i> |
|------------------|--|

---

**Description**

A function returning a merged dataframe from a list of population dataframes with id.

**Usage**

```
merge_pop_withid(pop_df_list, char_ignored = NULL)
```

**Arguments**

|              |   |
|--------------|---|
| pop_df_list  | A list of population dataframe where the first three columns of each dataframe are id, birth and death. |
| char_ignored | A vector of characteristics names which are only kept from the first element of pop_df_list.            |

**Value**

A dataframe composed of all individuals with their characteristics at each simulation time.

---

|                     |   |
|---------------------|---|
| mk_event_individual | <i>Creates an event with intensity of class individual.</i> |
|---------------------|---|

---

**Description**

Creates an event with intensity of class individual (without interactions). When the event occurs, something happens to an individual I in the population. The created event must be used with [mk\\_model](#).

**Usage**

```
mk_event_individual(type, name, intensity_code, kernel_code = "")
```

**Arguments**

|                |  |
|----------------|--|
| type           | Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See details.   |
| name           | <i>(Optional)</i> If not specified, the name given to the event is its type.   |
| intensity_code | String containing some C++ code describing the intensity function. See details.  |
| kernel_code    | String containing some C++ code describing the event action. Optional for 'birth', 'death' and 'exit' events. See details. |

## Details

The type argument is one of the following

- 'birth' By default, a new individual newI is created, with the same characteristics of the parent I and birth date equal to the current time. Optional code can be precised in kernel\_code.
- 'death' By default, the individual I dies. Optional code can be precised in kernel\_code.
- 'entry' A new individual newI is added to the population, and its characteristics have to be defined by the user in the entry kernel\_code.
- 'exit' An individual I exits from the population. Optional code can be precised in kernel\_code.
- 'swap' The user can change the characteristics of the selected individual I. This requires kernel\_code.
- 'custom' None of the above types, the user defines kernel\_code that can act on the selected individual I and on the population pop.

The intensity\_code argument is a string containing some C++ code describing the event intensity for individual I at time t. The intensity value **must be stored** in the variable result. Some of available variables in the C++ code are: t (the current time), I (the current individual selected for the event), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim\_Cpp') for more details.

The kernel\_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: t (the current time), pop (the current population), I (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim') for more details.

## Value

An S3 object of class event of type individual.

## See Also

[mk\\_model](#), [mk\\_event\\_poisson](#), [mk\\_event\\_inhomogeneous\\_poisson](#), and [mk\\_event\\_interaction](#).

## Examples

```
params <- list("p_male"= 0.51,
              "birth_rate" = stepfun(c(15,40), c(0,0.05,0)),
              "death_rate" = gompertz(0.008, 0.02))

death_event <- mk_event_individual(type = "death",
                                  name = "my_death_event",
                                  intensity_code = "result = death_rate(age(I,t));")

birth_event <- mk_event_individual(type = "birth",
                                  intensity_code = "if (I.male) result = 0;
                                                    else result = birth_rate(age(I,t));",
                                  kernel_code = "newI.male = CUnif(0, 1) < p_male;")
```

---

mk\_event\_inhomogeneous\_poisson

*Creates inhomogeneous Poisson class event.*


---

### Description

The function `mk_event_inhomogeneous_poisson` is used to create an event with intensity type inhomogeneous Poisson (time dependent intensity which does not depend on population). When the event occurs, something happens in the population. The created event must be used with `mk_model`.

### Usage

```
mk_event_inhomogeneous_poisson(type, name, intensity_code, kernel_code = "")
```

### Arguments

|                             |  |
|-----------------------------|--|
| <code>type</code>           | Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See details.   |
| <code>name</code>           | <i>(Optional)</i> If not specified, the name given to the event is its type.   |
| <code>intensity_code</code> | String containing some C++ code describing the intensity function. See details.  |
| <code>kernel_code</code>    | String containing some C++ code describing the event action. Optional for 'birth', 'death' and 'exit' events. See details. |

### Details

The `type` argument is one of the following

- 'birth' By default, a new individual `newI` is created, with the same characteristics of the parent `I` and birth date equal to the current time. Optional code can be precised in `kernel_code`.
- 'death' By default, the individual `I` dies. Optional code can be precised in `kernel_code`.
- 'entry' A new individual `newI` is added to the population, and its characteristics have to be defined by the user in the entry `kernel_code`.
- 'exit' An individual `I` exits from the population. Optional code can be precised in `kernel_code`.
- 'swap' The user can change the characteristics of the selected individual `I`. This requires `kernel_code`.
- 'custom' None of the above types, the user defines `kernel_code` that can act on the selected individual `I` and on the population `pop`.

The `intensity_code` argument is a string containing some C++ code describing the event intensity for individual `I` at time `t`. The intensity value **must be stored** in the variable `result`. Some of available variables in the C++ code are: `t` (the current time), `I` (the current individual selected for the event), the name of the model parameters (some variables, or functions, see `mk_model`). See vignette('IBMPopSim\_Cpp') for more details.

The `kernel_code` argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: `t` (the current time), `pop` (the current population), `I` (the current individual selected for the event), `newI` (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see `mk_model`). See vignette('IBMPopSim') for more details.

**Value**

An S3 object of class event of type inhomogeneous Poisson.

**See Also**

[mk\\_model](#), [mk\\_event\\_poisson](#), [mk\\_event\\_individual](#), [mk\\_event\\_interaction](#).

---

`mk_event_interaction` *Creates an event with intensity of type interaction.*

---

**Description**

Creates an event whose intensity depends on an individual and interactions with the population. When the event occurs, something happens to an individual  $I$  in the population. The intensity of the event can depend on time, the characteristics of  $I$  and other individuals in the population, and can be written as

$$d(I, t, pop) = \sum_{J \in pop} U(I, J, t),$$

where  $U$  is called the interaction function. The created event must be used with [mk\\_model](#).

**Usage**

```
mk_event_interaction(
  type,
  name,
  interaction_code,
  kernel_code = "",
  interaction_type = "random"
)
```

**Arguments**

|                               |  |
|-------------------------------|--|
| <code>type</code>             | Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See details.   |
| <code>name</code>             | <i>(Optional)</i> If not specified, the name given to the event is its type.   |
| <code>interaction_code</code> | String containing some C++ code describing the interaction function. See details.  |
| <code>kernel_code</code>      | String containing some C++ code describing the event action. Optional for 'birth', 'death' and 'exit' events. See details. |
| <code>interaction_type</code> | <i>(Optional)</i> Either 'random' or 'full'. By default 'random' which is faster than 'full'.                              |

## Details

The type argument is one of the following

- 'birth' By default, a new individual newI is created, with the same characteristics of the parent I and birth date equal to the current time. Optional code can be precised in kernel\_code.
- 'death' By default, the individual I dies. Optional code can be precised in kernel\_code.
- 'entry' A new individual newI is added to the population, and its characteristics have to be defined by the user in the entry kernel\_code.
- 'exit' An individual I exits from the population. Optional code can be precised in kernel\_code.
- 'swap' The user can change the characteristics of the selected individual I. This requires kernel\_code.
- 'custom' None of the above types, the user defines kernel\_code that can act on the selected individual I and on the population pop.

The interaction\_code argument is a string containing some C++ code describing the event interaction function \$U\$ at time t. The interaction value **must be stored** in the variable result. Some of available variables in the C++ code are: t (the current time), I (the current individual selected for the event), J (another individual if interaction\_type is 'random'), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim\_Cpp') for more details.

The kernel\_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: t (the current time), pop (the current population), I (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim') for more details.

## Value

An S3 object of class event of type interaction.

## See Also

[mk\\_model](#), [mk\\_event\\_poisson](#), [mk\\_event\\_inhomogeneous\\_poisson](#), [mk\\_event\\_individual](#).

## Examples

```
death_interaction_code<- " result = max(J.size -I.size,0);"
event <- mk_event_interaction(type="death",
                             interaction_code = death_interaction_code)
```

---

|                  |                                     |
|------------------|-------------------------------------|
| mk_event_poisson | <i>Creates Poisson class event.</i> |
|------------------|-------------------------------------|

---

### Description

The function `mk_event_poisson` is used to create an event with intensity of type Poisson (constant intensity which does not depend on population or time). When the event occurs, something happens in the population. The created event must be used with `mk_model`.

### Usage

```
mk_event_poisson(type, name, intensity, kernel_code = "")
```

### Arguments

|                          |  |
|--------------------------|--|
| <code>type</code>        | Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See details.   |
| <code>name</code>        | <i>(Optional)</i> If not specified, the name given to the event is its type.   |
| <code>intensity</code>   | String containing some constant positive value, or name of a parameter which is a constant positive value.                 |
| <code>kernel_code</code> | String containing some C++ code describing the event action. Optional for 'birth', 'death' and 'exit' events. See details. |

### Details

The `type` argument is one of the following

'birth' By default, a new individual `newI` is created, with the same characteristics of the parent `I` and birth date equal to the current time. Optional code can be precised in `kernel_code`.

'death' By default, the individual `I` dies. Optional code can be precised in `kernel_code`.

'entry' A new individual `newI` is added to the population, and its characteristics have to be defined by the user in the entry `kernel_code`.

'exit' An individual `I` exits from the population. Optional code can be precised in `kernel_code`.

'swap' The user can change the characteristics of the selected individual `I`. This requires `kernel_code`.

'custom' None of the above types, the user defines `kernel_code` that can act on the selected individual `I` and on the population `pop`.

The `kernel_code` argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: `t` (the current time), `pop` (the current population), `I` (the current individual selected for the event), `newI` (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see `mk_model`). See vignette('IBMPopSim') for more details.

### Value

An S3 object of class event of type Poisson.

**See Also**

See also [mk\\_model](#), [mk\\_event\\_inhomogeneous\\_poisson](#), [mk\\_event\\_individual](#), [mk\\_event\\_interaction](#).

**Examples**

```
birth <- mk_event_poisson('birth', intensity = 10)

params <- list(beta = 10)
death <- mk_event_poisson('death', intensity = 'beta') # name of one parameter
mk_model(events = list(birth, death), parameters = params)
```

---

mk\_model

*Creates a model for IBMPopSim.*


---

**Description**

This function creates an Individual Based Model describing the population, events which can occur in the population, and the model parameters.

**Usage**

```
mk_model(
  characteristics = NULL,
  events,
  parameters = NULL,
  with_id = FALSE,
  with_compilation = TRUE
)
```

**Arguments**

|                  |   |
|------------------|---|
| characteristics  | List containing names and types of characteristics of individuals in the population. See <a href="#">get_characteristics</a> .  |
| events           | List of events in the model. See <a href="#">mk_event_poisson</a> , <a href="#">mk_event_inhomogeneous_poisson</a> , <a href="#">mk_event_individual</a> , and <a href="#">mk_event_interaction</a> . |
| parameters       | Model parameters. A list of parameters of the model.  |
| with_id          | <i>(Optional)</i> Logical argument, FALSE by default. If TRUE, each individuals is given a unique id, which allows the identification of individual life histories in the presence of swap events.    |
| with_compilation | <i>(Optional)</i> Logical parameter, TRUE by default. If FALSE the sourceCpp function is not called.  |



**Details**

It builds the C++ model code and produces the function `popsim_cpp` which will be used for simulating the model. The function used to simulate a population from a model is [popsim](#).

**Value**

model List containing the built model :

- `individual_type`: Names and types (R and C++) of characteristics.
- `parameters_types`: Names and types (R and C++) of model parameters.
- `events`: List of events.
- `cpp_code`: Output of C++ compilation.

**See Also**

[popsim](#), [mk\\_event\\_poisson](#), [mk\\_event\\_individual](#), [mk\\_event\\_interaction](#).

**Examples**

```
params <- list("p_male"= 0.51,
              "birth_rate" = stepfun(c(15,40),c(0,0.05,0)),
              "death_rate" = gompertz(0.008,0.02))

death_event <- mk_event_individual(type = "death",
                                   intensity_code = "result = death_rate(age(I,t));")

birth_event <- mk_event_individual(type = 'birth',
                                   intensity_code = "if (I.male) result = 0;
                                   else result=birth_rate(age(I,t));",
                                   kernel_code = "newI.male = CUnif(0, 1) < p_male;")

model <- mk_model(characteristics = get_characteristics(EW_pop_14$sample),
                  events = list(death_event,birth_event),
                  parameters = params)

summary(model)
```

**Description**

Given the vectors (breaks[1], ..., breaks[n]) and the list of IBMPopSim compatible functions  $\text{funs} = (f[0], f[1], \dots, f[n])$  (one value more!), `piecewise_x(breaks, funs)` returns the function

$$f(x) = f_0(x)1_{x \leq \text{breaks}[1]} + \sum_{k=1}^{n-1} f_k(x)1_{[\text{breaks}_k, \text{breaks}_{k+1})}(x) + f_n(x)1_{x \geq \text{breaks}[n]}$$

**Usage**

```
piecewise_x(breaks, funs)
```

**Arguments**

|        |   |
|--------|---|
| breaks | Numeric vector giving the breaks of functions given in funs. Must be sorted with unique values. |
| funs   | List of functions.  |

**Details**

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

**Value**

Piecewise function built with the given intervals and functions.

**Examples**

```
dr <- with(EW_pop_14$rates,
           stepfun(x=death_male[, "age"], y=c(0, death_male[, "value"])))
# before age 80 the stepfun and after age 80 the gompertz function
f <- piecewise_x(80, list(dr, gompertz(0.00006, 0.085)))
x <- seq(40:120)
plot(x, sapply(x, f))
```

---

piecewise\_xy

*Piecewise real function of two variables.*

---

**Description**

Given the vectors (breaks[1], ..., breaks[n]) and the list of IBMPopSim compatible functions  $\text{funs} = (f[0], f[1], \dots, f[n])$  (one value more!), `piecewise_xy(breaks, funs)` returns the function

$$f(x, y) = f_0(x)1_{y \leq \text{breaks}[1]} + \sum_{k=1}^{n-1} f_k(x)1_{[\text{breaks}_k, \text{breaks}_{k+1})}(y) + f_n(x)1_{y \geq \text{breaks}[n]}$$

**Usage**

```
piecewise_xy(breaks, funs)
```

**Arguments**

|        |   |
|--------|---|
| breaks | Numeric vector giving the breaks of functions given in funs. Must be sorted with unique values. |
| funs   | List of functions.  |

**Details**

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

**Value**

Piecewise bivariate function built with the given intervals and functions.

**Examples**

```
time_dep_function <- piecewise_xy(c(5),  
                                list(gompertz(0.1, 0.005), gompertz(0.08, 0.005)))  
time_dep_function(0, 65) # death intensity at time 0 and age 65.
```

---

|                 |   |
|-----------------|---|
| plot_population | <i>Plot the age pyramid of a population data frame (at a given time).</i> |
|-----------------|---|

---

**Description**

Plot an age pyramid from age pyramid data frame with possibly several characteristics. See also [plot\\_pyramid](#) and [age\\_pyramid](#).

**Usage**

```
plot_population(  
  population,  
  group_colors,  
  group_legend = "Group",  
  age_breaks,  
  value_breaks,  
  ...  
)
```

**Arguments**

|              |  |
|--------------|--|
| population   | Population data frame, with at least birth and death column.   |
| group_colors | <i>(Optional)</i> Named character vector.  |
| group_legend | <i>(Optional)</i> Legend title name. By default set to "Group".  |
| age_breaks   | <i>(Optional)</i> An ordered vector of indexes of vector <code>unique(pyr\$age)</code> used for breaks for the axis of ages. |
| value_breaks | <i>(Optional)</i> Breaks for the axis of values.   |
| ...          | Other arguments passed to <code>age_pyramid</code> (including time).   |

**Value**

Plot of age pyramid.

**Examples**

```
plot_population(EW_pop_14$sample, time = 0)
```

---

|              |   |
|--------------|---|
| plot_pyramid | <i>Plot an age pyramid from age pyramid data frame.</i> |
|--------------|---|

---

**Description**

Plot an age pyramid from age pyramid data frame with possibly several characteristics. See also [plot\\_population](#).

**Usage**

```
plot_pyramid(
  pyramid,
  group_colors,
  group_legend = "Group",
  age_breaks,
  value_breaks
)
```

**Arguments**

|              |   |
|--------------|---|
| pyramid      | Age pyramid of a population. Dataframe containing at least age and value columns.<br><i>(Optional)</i> For plotting an age pyramid composed of several subgroups, the population data frame must contain a column named <code>group_name</code> . |
| group_colors | <i>(Optional)</i> Named character vector.   |
| group_legend | <i>(Optional)</i> Legend title name. By default set to "Group".   |
| age_breaks   | <i>(Optional)</i> An ordered vector of indexes of vector <code>unique(pyr\$age)</code> used for breaks for the axis of ages.  |
| value_breaks | <i>(Optional)</i> Breaks for the axis of values.  |

**Value**

Plot of the age pyramid.

**Examples**

```
plot_pyramid(subset(EW_pop_14$age_pyramid, as.numeric(age) <= 110))

library(colorspace)
pyr_IMD <- subset(EW_popIMD_14$age_pyramid, as.numeric(age) <= 110)
pyr_IMD$group_name <- with(pyr_IMD, ifelse(male, paste('Males - IMD', IMD),
                                           paste('Females - IMD', IMD)))
colors <- c(sequential_hcl(n=5, palette = "Magenta"),
            sequential_hcl(n=5, palette = "Teal"))
names(colors) <- c(paste('Females - IMD', 1:5),
                  paste('Males - IMD', 1:5))
# note that you must have setequal(names(colors), pyr_IMD$group_name) is TRUE
plot_pyramid(pyr_IMD, colors)
```

---

popsample

*Sample a population from an age pyramid (at a given time).*

---

**Description**

Sample a population from an age pyramid (at a given time).

**Usage**

```
popsample(age_pyramid, size, age_max = 120, time = 0)
```

**Arguments**

|             |  |
|-------------|--|
| age_pyramid | A data frame with columns age, value and others optional characteristics.                                    |
| size        | A non-negative integer giving the number of individuals in population.                                       |
| age_max     | <i>(Optional)</i> A non-negative numeric which replace (if exists) the Inf in <a href="#">age_pyramid</a> .  |
| time        | <i>(Optional)</i> The age pyramid is computed at instant time. Must be a numeric greater than or equal to 0. |

**Value**

A data frame of size size containing a population of individuals.

**Examples**

```
pop_sample_1e4 <- popsample(EW_pop_14$age_pyramid, size = 1e4)
```

---

popsim

*Simulation of a model.*

---

### Description

This function simulates the random evolution of an IBM.

### Usage

```
popsim(
  model,
  population,
  events_bounds,
  parameters = NULL,
  age_max = Inf,
  time,
  multithreading = FALSE,
  num_threads = NULL,
  clean_step = NULL,
  clean_ratio = 0.1,
  seed = NULL
)
```

### Arguments

|                |  |
|----------------|--|
| model          | Model resulting from a call to the function <a href="#">mk_model</a> .   |
| population     | Data frame representing the initial population.  |
| events_bounds  | Named vector of events bounds, with names corresponding to events names.   |
| parameters     | List of model parameters.  |
| age_max        | Maximum age of individuals in the population (Inf by default).   |
| time           | Final time (Numeric). If time is a vector or vector of simulation discretized times.   |
| multithreading | Logical for multithread activation, FALSE by default. Should be only activated for IBM simulation with no interactions.  |
| num_threads    | <i>(Optional)</i> Number of threads used for multithreading. Set by default to the number of concurrent threads supported by the available hardware implementation.        |
| clean_step     | <i>(Optional)</i> Optional parameter for improving simulation time. Time step for removing dead (or exited) individuals from the population. By default, equal to age_max. |
| clean_ratio    | <i>(Optional)</i> Optional parameter for improving simulation time. 0.1 by default.  |
| seed           | <i>(Optional)</i> Random generator seed, random by default.  |

**Value**

popsim returns a list of composed of

**arguments** Simulation inputs (initial population, parameters value, multithreading...)

**logs** Simulation logs (algorithm duration, accepted/rejected events...).

**population** If time is of length 1, population is a data frame composed of all individuals who lived in the population of  $[\theta, \text{time}]$ . If time is a vector, population is a list of population data frames.

**See Also**

[mk\\_model](#).

**Examples**

```
init_size <- 100000
pop <- data.frame(birth = rep(0, init_size), death = NA)

birth = mk_event_poisson(type = 'birth', intensity = 'lambda')
death = mk_event_poisson(type = 'death', intensity = 'mu')
params = list('lambda' = 100, 'mu' = 100)
birth_death <- mk_model(events = list(birth, death),
                        parameters = params)

sim_out <- popsim(model = birth_death,
                  population = pop,
                  events_bounds = c('birth' = params$lambda, 'death' = params$mu),
                  parameters = params,
                  time = 10)
```

---

|                  |   |
|------------------|---|
| population_alive | <i>Returns a population of individuals alive.</i> |
|------------------|---|

---

**Description**

Returns a population of individuals alive.

**Usage**

```
population_alive(population, t, a1 = 0, a2 = Inf)
```

**Arguments**

|            |   |
|------------|---|
| population | A population data frame containing at least a column 'birth' and 'death'. |
| t          | A numeric indicating the time.  |
| a1         | 0 by default. All individuals of age over a1 at t are selected.           |
| a2         | Inf by default. All individuals of age below a2 at t are selected.        |

**Value**

The function returns a population data frame containing all individuals alive at time  $t$  and of age in  $[a1, a2)$ .

---

stepfun

*Step Function.*

---

**Description**

Given the vectors  $(x[1], \dots, x[n])$  and  $(y[0], y[1], \dots, y[n])$  (one value more!), `stepfun(x, y)` returns an interpolating step function, say  $f_n$ . This is the cadlag version (`right = FALSE`) of the `stepfun` function from package `stats`. The step function value  $f_n(t)$  equals to the constant  $y[k-1]$  for  $t$  in  $[x[k-1], x[k])$  so that

$$f_n(t) = \sum_{k=1}^{n+1} y_{k-1} 1_{[x_{k-1}, x_k)}(t),$$

with  $x_0 = -\infty$  and  $x_{n+1} = +\infty$ .

**Usage**

`stepfun(x, y)`

**Arguments**

- `x` Numeric vector giving the knots or jump locations of the step function. Must be sorted with unique values.
- `y` Numeric vector one longer than `x`, giving the heights of the function values between the `x` values.

**Details**

This function is defined for documentation purposes only. See [stepfun](#) and [approxfun](#).

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

**Value**

Objet of class `stepfun` with option `right = FALSE` (cadlag function).

**See Also**

[plot.stepfun](#) and [max.stepfun](#).



---

|               |                             |
|---------------|-----------------------------|
| summary.event | <i>Summary of an event.</i> |
|---------------|-----------------------------|

---

**Description**

Summary of an event.

**Usage**

```
## S3 method for class 'event'  
summary(object, ...)
```

**Arguments**

|        |  |
|--------|--|
| object | Argument of class event.                             |
| ...    | Additional arguments affecting the summary produced. |

---

|               |                            |
|---------------|----------------------------|
| summary.model | <i>Summary of a model.</i> |
|---------------|----------------------------|

---

**Description**

Summary of a model.

**Usage**

```
## S3 method for class 'model'  
summary(object, ...)
```

**Arguments**

|        |  |
|--------|--|
| object | argument of class model                              |
| ...    | additional arguments affecting the summary produced. |

---

|            |  |
|------------|--|
| toy_params | <i>Toy parameters for IBMPopSim-human_popIMD vignette example.</i> |
|------------|--|

---

**Description**

Toy parameters for IBMPopSim-human\_popIMD vignette example.

**Usage**

toy\_params

**Format**

A list containing:

birth A list of 3 numeric vectors (alpha, beta, TFR\_weights) for creating birth intensity with the Weibull probability density function.

swap A List of one numeric vector and two data frames (ages, intensities and distribution) for creating the swap intensity and kernel functions.

---

|         |                          |
|---------|--------------------------|
| weibull | <i>Weibull function.</i> |
|---------|--------------------------|

---

**Description**

The Weibull (density) function is defined as

$$h(x) = \left(\frac{k}{\lambda}\right) \left(\frac{x}{\lambda}\right)^{k-1} e^{-(x/\lambda)^k}$$

with  $k, \lambda \in (0, +\infty)$ .

**Usage**

weibull(k, lambda = 1)

**Arguments**

|        |   |
|--------|---|
| k      | Shape parameter, a positive real number.                |
| lambda | Scale parameter, a positive real number, defaults to 1. |

**Details**

A C++ version of this function is available. See vignette('IBMPopSim\_cpp') for more details.

**Value**

The Weibull density function `dweibull` with shape parameter `k` and scale parameter `lambda`, see [dweibull](#).

**See Also**

[https://en.wikipedia.org/wiki/Weibull\\_distribution](https://en.wikipedia.org/wiki/Weibull_distribution)

# Index

## \* datasets

- EW\_pop\_14, 5
- EW\_pop\_out, 6
- EW\_popIMD\_14, 5
- EWdata\_hmd, 4
- toy\_params, 26

age\_pyramid, 2, 3, 19–21  
age\_pyramids, 3, 3  
approxfun, 9, 24

death\_table, 4  
dweibull, 27

EW\_pop\_14, 5  
EW\_pop\_out, 6  
EW\_popIMD\_14, 5  
EWdata\_hmd, 4  
exposure\_table, 6

get\_characteristics, 7, 16  
gompertz, 8

linfun, 8

max.stepfun, 9, 24  
merge\_pop\_withid, 10  
mk\_event\_individual, 10, 13, 14, 16, 17  
mk\_event\_inhomogeneous\_poisson, 11, 12,  
14, 16  
mk\_event\_interaction, 11, 13, 13, 16, 17  
mk\_event\_poisson, 11, 13, 14, 15, 16, 17  
mk\_model, 10–16, 16, 22, 23

piecewise\_x, 17  
piecewise\_xy, 18  
plot.stepfun, 24  
plot\_population, 19, 20  
plot\_pyramid, 19, 20  
popsample, 21  
popsim, 17, 22

population\_alive, 23

stepfun, 24, 24  
summary.event, 25  
summary.model, 25

toy\_params, 26

weibull, 26